BWHA SENIOR UMPIRES BRIEFING 2019

New rules, interpretations & regulations to be played in Divisions 1 & 2.



BWHA LOCAL RULES

1. Only Division 1 will play quarters: 4x17.5minutes per quarter. No time out for PCs.

All other Divisions as before.

2.No change to GK rule - all teams must have a GK on the field - only in Div 1 Finals series will teams be allowed to play with 11 field players after starting with a GK.



CHANGES TO SUSPENSION REGULATIONS

RED - Judiciary YELLOW (10 minutes)- 5 points YELLOW (5 minutes) - 3 points. GREEN - 2 points. 12 points during a fixture round - automatic



PENALTIES

12 points during a fixture round - automatic 1 game suspension.

POINTS DO NOT CARRY OVER INTO THE FINALS SERIES.

During Finals - no automatic suspension.

If a player reaches 10 points an adjudication will be made on the penalty to be imposed.



NEW INTERPRETATIONS

DEFENDING FREE HITS WITHIN 5 metres OF CIRCLE:

Players must be 5m away from attacker - including those inside the circle.

FREE HITS IN THE CIRCLE - May be taken anywhere in the circle.

FACE MASKS AFTER A PC – can continue to be worn for the immediate taking of a free hit awarded after a penalty corner when passing the ball to another player ie face mask must be removed for a self-pass



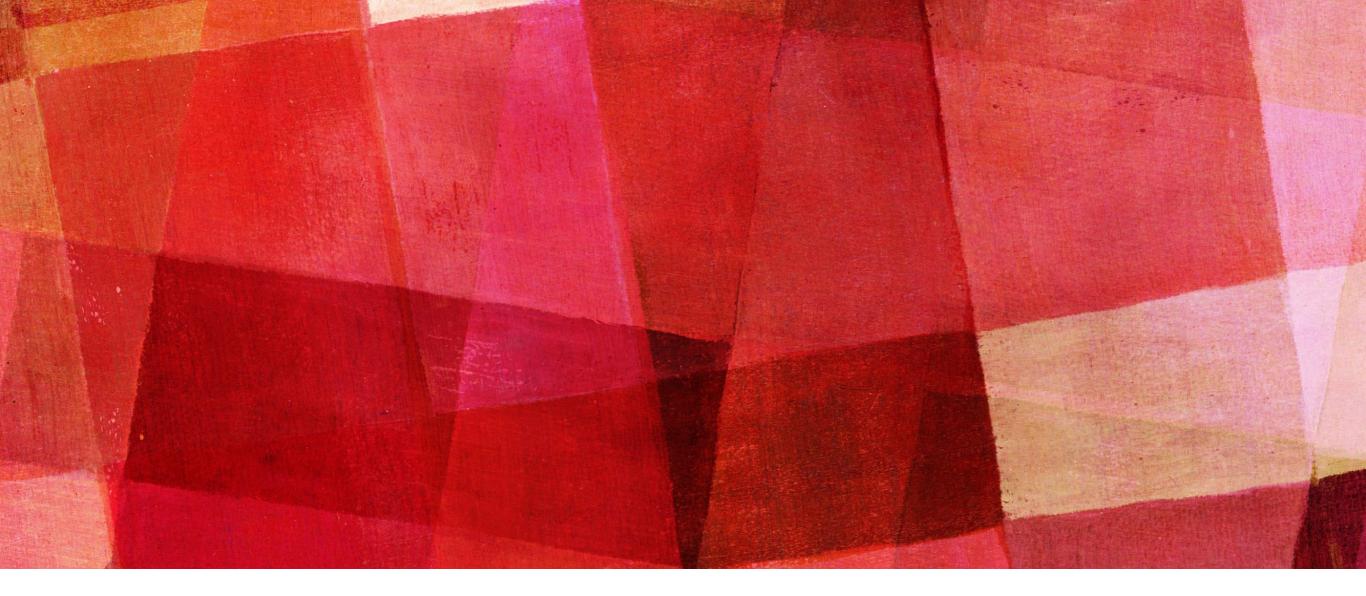
COMPLETION OF A PC

Definition of the completion of a PC is now identical for substitutions and end of quarters / halves. The option that a penalty corner is completed when the ball travels outside the circle for the second time, no longer exists



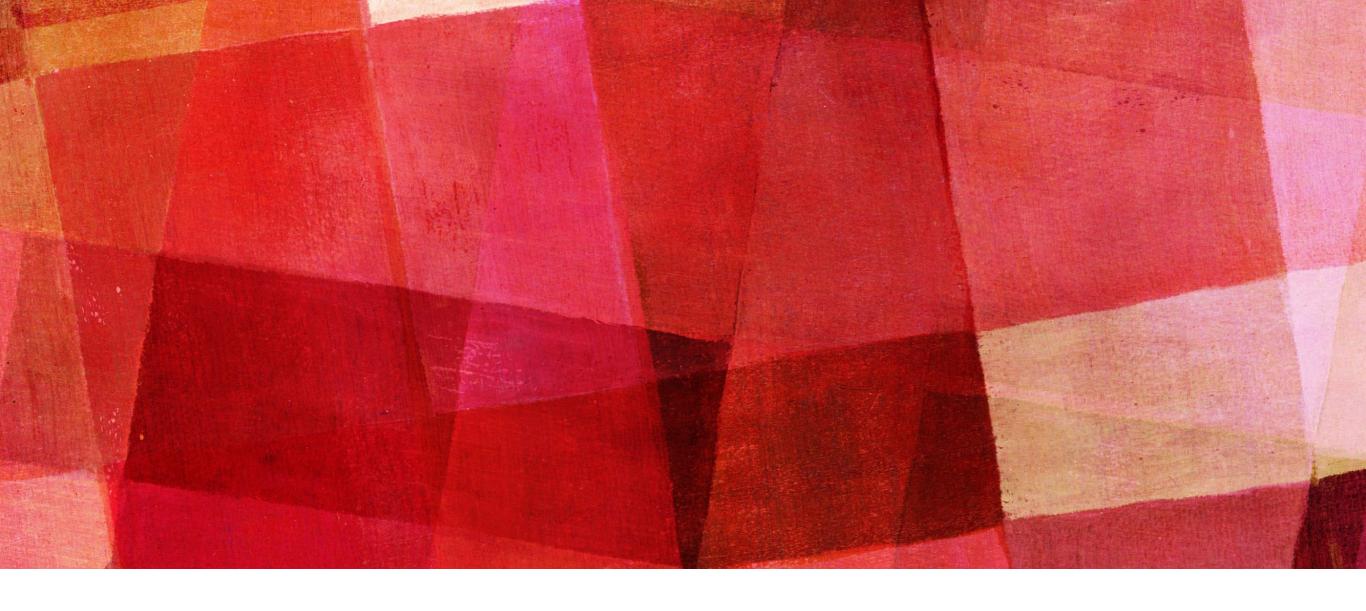
GAME MANAGEMENT

Communication.
Education.
Captains.
Appropriate penalties.
Correct adjudication.



RESPECT

Must be mutual. Based on correct adjudication & interpretations.



DISCUSSION?