

**BRISBANE WOMEN'S HOCKEY ASSOCIATION INC**  
**LOCAL RULES**

**Date of Last Full Revision: 18<sup>th</sup> November 1986**

**Date of Last Amendment: 10<sup>th</sup> November, 2009**

**1. NOTIFICATION OF LOCAL RULES**

Updated Local Rules shall be notified in writing each year to all Affiliated Clubs prior to the first Council Meeting of the season. Non-conformance of any of the below rules and regulations will result in the appropriate penalty.

**2. MATCH CARDS/BOOKLETS**

2.1 It is the Clubs' responsibility to complete team cards/booklets legibly.

2.2 All team cards/booklets shall be completed in the following manner:

2.2.1 All entries shall be printed clearly in ink.

2.2.2 Captain's Responsibilities

2.2.2.1 Before Game

2.2.2.1.1 All appropriate sections shall be completed.

2.2.2.1.2 Player's full name must be entered.

2.2.2.1.3 Player's registered in lower team must be indicated by Division of Registration in brackets.

2.2.2.2 After Game

2.2.2.2.1 Results, scores, scorers, umpire's signature and BWA Best & Fairest Nomination (for all divisions except Division 1) should be checked.

2.2.2.2.2 If correct, both cards/match booklets are to be signed.

2.2.2.2.3 Return own team card/match booklet immediately to official team card box. Defaulting Clubs may be fined at the discretion of the Management Committee.

2.2.3 Umpires & Technical Officers Responsibilities

2.2.3.1 Before Game

2.2.3.1.1 Report to Time Steward to have name checked off.

2.2.3.1.2 Check cards and do not begin game unless cards are correct (except DP).

2.2.3.2. During and After Game

2.2.3.2.1 Record scorers in appropriate section.

2.2.3.2.2 Record substitutes who take the field.

2.2.3.2.3 Record Warning Cards given

2.2.3.2.4 Complete results section fully.

2.2.3.2.5 Check both cards/match booklets.

2.2.3.2.6 Sign cards/match booklets when correct.

2.2.3.2.7 Have captain's check and sign cards/match booklets.

2.2.3.2.8 If you are a substitute Umpire, you must indicate it when you sign the card/match booklet.

**3. MATCH SECRETARY**

The Match Secretary / Database Officer shall report any of the following:

3.1 Incomplete/Incorrect names on cards/match booklets.

3.2 Failure to put Division Number against the name of a player who is playing in a higher team than that in which she is registered.

3.3 Listing on card/match booklet Unregistered Players who prevent a forfeit/do not prevent a forfeit.

3.4 Listing on card/match booklet Players playing under an assumed name.

- 3.5 Any forfeited games.
- 3.6 Failure to hand in card/match sheet after completion of game.
- 3.7 Incorrect results.

*Defaulting Clubs may be fined at the discretion of the Management Committee.*

#### **4. UMPIRES**

##### **4.1 PRE-SEASON UMPIRES TALKS**

Shall be attended by the Coach, Captain and two (2) other players from **each** team registered in the BWA competition.

##### **4.2 PLAYER'S RULES PAPER**

The Players Rules paper will be held as advised by BWA Management.

- 4.2.1 – All players as directed by BWA Management must sit the BWA (or equivalent) Rules Paper including the U15 and U18 BWA Representative Players of the current year.
- 4.2.2 – The period for completion and return of the Rules Paper will be advised by BWA Management (each year).
- 4.2.3 – Pass mark is  $\geq 50\%$  and it is each Club's responsibility to ensure that a pass mark is attained by all players that are registered as at the closing date of that year's exam period
- 4.2.4 – Clubs must return marked papers with a summary of players' marks to BWA in accordance with 4.2.1 above
- 4.2.5 – Penalty for failure to achieve a pass mark – player is to be suspended from fixtures until a pass is attained
- 4.2.6 – Penalty for a club that allows a player to take the field if a pass mark has not been attained within the exam period – as per the Unregistered Players By-Law in force at that time

##### **4.3 GENERAL**

- 4.3.1 Clubs replacing Umpires must ensure that the standard of the replacement be of equal or higher standard than the original Umpire. Non-conformance of this rule will result in a fine of  $\frac{1}{2}$  the non-arrival penalty.
- 4.3.2 Either the relevant teams, the Time Steward or the Technical Officer may report the late arrival of an Umpire to the Match Secretary/Database Officer.
- 4.3.3 No time shall be allowed for the late arrival of Umpires to designated fixtures. Umpires not present when the starting hooter sounds, but who subsequently arrive within ten minutes to umpire the game shall incur a late penalty to be determined by the Management Committee. Umpires arriving after this time shall incur a penalty as determined by the Management Committee.
- 4.3.4 After prior warnings, Umpires shall have the right to suspend the captain of a team in the event of ongoing sideline abuse or misconduct.
- 4.3.5 Should the Central Control Area call for a "Volunteer Umpire" due to the failure of a club to fulfil an umpiring commitment, then the volunteer umpire, at the discretion of Management will get a certain portion of the fine. Management has the discretion to pay up to \$25 for Senior Grass games, and up to \$50 for Senior Turf Division replacement umpires. The volunteer umpire

will not be paid, in the event that their club has not fulfilled an umpiring commitment in the same timeslot.

4.3.6 Umpire Warning Cards given to players shall be recorded, the following penalties apply:

Red Card – attend Judiciary

Yellow Card – 4 demerit points

Green Card – 2 demerit points

The accumulation of 12 points for any combination of Yellow and Green Cards during a playing season will result in an automatic one fixture suspension.

**Any warning cards given must be entered on the Team Match Sheet.**

4.3.7 Games that are centrally controlled ie: most fixtures, start and conclude on the "Hooter". Games that are not centrally controlled ie Semi, Cup and Grand Finals, are listed with earliest start time and Management has the discretion to delay the time of commencement of individual games in exceptional circumstances. These games start and conclude on the umpires whistle.

4.3.8 In the case of misconduct / dissent, players are still under the control of the officiating technical official / umpires until 30 mins after the final hooter/whistle.

## 5. INCLEMENT WEATHER

5.1 BWHA Grounds Committee will inspect the fields by 7.00am and their advice for Junior Fixtures will be presented to the Junior Management by 7.15am.

5.2 BWHA Grounds Committee will inspect the fields for Senior Fixtures and their advice will be presented to the Management Committee by 11.00am.

5.3 Any cancellation of fixtures will be advised on the Wet Weather Number 1900 962 018 and on the Web.

5.4 Any cancellations of fixtures will be advised to Club Secretaries, for them to advise their club and team officials. **Players are not to ring the Downey Park Office.** Players are to contact their own club official.

5.5 Temporary cessation of games shall be advised by the Management Committee, Technical Bench or designated official. Games **must** be suspended for lightning.

5.6 BWHA Management will consult with the on duty sports trainer regarding any changes required to match timings due to extreme heat or cold conditions. All reasonable care will be taken with these decisions. (Refer to Weather Policy)

## 6. SPONSORSHIP

The Management Committee must approve all sponsorship proposals and all advertisements put on club uniforms. (Refer to Sponsorship Policy)

## 7. EQUIPMENT

**Equipment as defined in the current F.I.H. Rule Book shall be used.** Recommendations may be offered by BWHA Management Committee. In BWHA Fixtures the following apply this season:

### 7.1 **Sticks**

Refer FIH – Current Rules of Hockey.

### 7.2 **Caps**

The wearing of visors or caps with Hard peaks eg “Hard Plastic” is **not** allowed. A BWHA Official may remove any non-conforming player from the field.

### 7.3 **Helmet**

If a team does not have a Goalkeeper, the field player who has the privileges of a goalkeeper (i.e. Kicking Fullback) must wear a helmet for the entire duration of the match and must remain primarily in their defensive Goal Circle. A BWA Official may remove any non-conforming player from the field.

### 7.4 **Protective Equipment**

It is **Compulsory** for all players to wear Shin Guards. A BWA Official may remove any non-conforming player from the field.

BWA **strongly recommends** that all protective equipment allowed under the rules be worn especially mouthguards. Players should note that failure to wear a Mouthguard may void Insurance claims for injuries.

7.5 It is **Compulsory** for players to remove or cover (tape) all jewellery prior to taking part in any match. A BWA Official may remove any non-conforming player from the field.

7.6 Bobby Pins cannot be worn on any turf surface.

## 8. **ROLLING SUBSTITUTION OF PLAYERS**

A maximum of sixteen (16) players with rolling substitution is permitted, however players names shall not remain entered on a team card unless they take the field.

Players' names at Grass Venues may be added to the Match Card at Half Time, Full Time or during the game. If a player scores whose name is not written on the card it is to be written on at the time that the goal is scored.

## 9. **VETERANS/TURF MASTERS**

- Veteran players must be 34 years or over as at the 1 January of the current season,

9.1 Proof of Age for all players initially registered in the Veterans Competition and any initially registered player who is eligible to play in the Veterans Competition during the year, must supply proof of age ie Birth Certificate, Passport, **by the 3<sup>rd</sup> fixture this season**. The penalty for failure to comply will result in the player being regarded as unregistered after this date and the applicable penalty will be issued.

9.2 Any player registered after the initial registrations must provide proof of ages ie Birth Certificate, Passport, **prior to taking part in any Veterans fixture game**. The penalty for failure to comply will result in the player being regarded as unregistered and the applicable penalty will be issued.

## 10. **UNIFORMS**

All players should be correctly dressed throughout a match – in their clubs approved uniform and their socks pulled up. A BWA Official may remove any non-conforming player from the field.

With reference to new By-Law 10.1.1, players will not be allowed to take the field unless they are in correct approved uniform, including sports briefs or bike pants. Bike pants and /or skins may be worn by any player as long as they are the same colour and shorter than the club playing skirt unless otherwise approved. A BWA Official may remove any non-conforming player from the field.

All teams must have a Captain who must wear a distinctive Arm Band or ribbon on their uniform.

Applications for clubs to change their approved uniform for the following year must be submitted by 30 August of the current year.

## 11. **DUAL REGISTRATIONS & ALTERNATIVE REGISTRATIONS**

**No player may play regularly in two associations without completing a Dual Registration Form.**

- 11.1 Senior Registration Fee less the HQ Inc component will apply to Dual Secondary BWA Registered players.
- 11.2 No player may play in a BWA Fixture until:
- 11.2.1 A Secondary Association Application Form is submitted to the BWA Secretary.
- 11.2.2 The completed Secondary Association Application Form has been submitted to the BWA Office by noon Thursday each week.
- 11.2.3 The completed Secondary Association Application Form has been submitted to HQ Inc Office.
- 11.2.4 Each club will only have approval to have 2 Dual Registered (Secondary BWA) players in their respective club divisional teams. Except those clubs who finished in the following positions in Division One of the previous season may have in their club:
- |                               |                                |
|-------------------------------|--------------------------------|
| 9 & 10 <sup>th</sup> position | 4 Dual (Secondary BWA) Players |
| 7 & 8 <sup>th</sup> position  | 3 Dual (Secondary BWA) Players |
- 11.2.4.1 Should a Dual (Secondary BWA) player be deregistered from a club, due to an inability to compete in the BWA Competition then that player may be replaced by another Dual (Secondary BWA) player. The maximum number of Registered Duals (Secondary BWA) for each Club can only be two unless as stated above.
- 11.2.5 There shall be a maximum of two (2) Secondary Dual Registered Players per Club allowed to play in the Associations Masters Fixture Competition.
- 11.2.5.1 Secondary Dual Registered Players who were registered in 2009 in a Masters team, can retain that Dual Registration with that club, but no additional Duals can be approved until the number for the club is below two (2).
- 11.3 QAS Full Scholarship Holders are exempt. They must complete a Dual or Alternative Form as required but are exempt from rule 11.2.4. No QAS Full Scholarship Holder who does not play representative hockey for BWA will be eligible for BWA Awards.
- 11.4 No player holding Dual Registration who does not play representative hockey for BWA will be eligible for BWA Awards
- 11.5 No player holding Alternative Registration, who does not play representative hockey for BWA will be eligible for BWA Awards.
- These awards include: Pam Glossop Shield, Heather Scraggs Shield, Jan Hadfield Shield and the BWA Best & Fairest Awards for President's Medal, Rookie of the Year and Club Best & Fairest winners.
- 11.6 Alternative Registrations must be completed by the date specified by Hockey Queensland prior to nominated tournaments. Alternative Registrations are only for players who play regularly in only the BWA competition, but due to strong historical hockey links, wishes to represent with another centre.
- 11.7 All Alternative & Dual Registration Forms must be submitted by the 31<sup>st</sup> May of each year.
- 11.8 Please refer Policy – Dual registrations & Player Release Policy

## 12. INJURIES & ILLNESS

- 12.1 Any player who has a wound which is bleeding must leave the field immediately and cannot return to the field until:
  - 12.1.1 The bleeding has stopped and the wound securely covered.
  - 12.1.2 All traces of blood have been removed from their skin and clothes. Blood must be washed from the ground/turf area.
- 12.2 Any player who sustains an injury to the head must leave the field and not retake the field without the approval of a BWA approved Sports Trainer or qualified Medical Officer.
- 12.3 BWA recommends that any player who suffers from any medical condition, which may require attention from or impact on treatment given by the BWA Sports Trainer/First Aid Officer, should ensure that the BWA Sports Trainer/First Aid Officer is advised prior to participation in any fixtures.
- 12.4 A player's injury insurance may be voided if that player has consumed alcohol or illegal drugs prior to taking the field to participate in any match. BWA strongly recommends that all players do not take the field if they have consumed alcohol prior to taking the field and we recommend you adhere to this rule.
- 12.5 Please ensure all members of your club are aware of the "Pregnancy Policy". A copy is available in your Club Administration Folder, on the Web or by contacting the BWA office.
- 12.6 Please ensure all members of your club are aware of the "Sun Safe Policy". A copy is available in your Club Administration Folder, on the Web or by contacting the BWA office.
- 12.7 Any injury which requires a Sports Trainer to be called onto the field, then the player (except a Goal Keeper with the approval of the duty Sports Trainer) must leave the field for a minimum of five (5) minutes.
- 12.8 Any injury that results in an Ambulance taking a player to hospital, then the injured player MUST supply a Medical Certificate prior to playing another fixture.
- 12.9 No player may take part in any game while wearing a non-removable cast on any part of the body.

## 13. CONDUCT OF MATCHES

- 13.1 Duration of games: All Senior fixtures will be of 2 x 35 minute halves with no time out, except that the BWA Official-in-Charge may only call time out in exceptional circumstances e.g. Serious Injury. Each half will be separated by a 5 minute break.
- 13.2 Commencement of play: Play for all matches will commence at the nominated time with the sounding of the hooter. The hooter will then sound again to signify the end of each half. If no hooter is available, some other means will be used e.g. Timekeeper's whistle.
- 13.3 Five minutes prior to the start of the game call the two captains and umpires to the official bench for the toss for the choice of ends etc.
- 13.4 Two minutes prior to commencement of the game a second hooter or whistle will sound for the teams to take the field then move into position ready to commence the game.
- 13.5 At half time a signal will be given from the Control Room/ Bench at 1 minute prior to commencement of second half to retake the field for commencement of the second half.
- 13.6 Substitutes must enter and leave the field near the halfway line except Goalkeepers who may substitute from the backline. Breaches of this rule, the umpire may remove the offending player from the field.
- 13.7 The game ends when the central control signal eg siren, **starts** to sound. Where there is no central control the Umpires whistle will end the game

- 13.8 All club teams who compete in BWA fixtures (except U7's) **must** have an equipped Goalkeeper on the field at all times.
- a) In exceptional circumstances a "Kicking Fullback" wearing an approved helmet and different coloured shirt from the teams playing, may be used in place of a Goalkeeper to prevent a forfeit.
  - b) Club Officials and Coaches are reminded of their "Duty of Care" to a "kicking fullback" who is asked to defend Penalty Strokes, Penalty Corners and legitimate shots at goal whilst wearing only limited protective headgear.
  - c) If a "Kicking Fullbacks" is used, they will have the same privileges as a Goal Keeper and therefore must not take part in the match outside the 23 metre area they are defending, except when taking a Penalty Stroke.

#### **14. ADDITIONAL RULES FOR CONDUCT OF MATCHES AT TURF VENUES**

- 14.1 Rules of stadium as set will apply at all times.
- 14.2 Teams are allocated a Dugout as per the draw i.e. 1st Team named - Northern Dugout; 2nd Team Named - Southern Dugout.
- 14.3 Organisation: 2 Judges: 1 from each club competing in the match. With one being the "Official in Charged" as designated on the draw. The Judges must be in the Technical Bench at least 10 minutes prior to the start of the fixture.
- During the season Technical Bench Training may be conducted on selected matches and times.
- 14.4 Each team **must** supply the Technical Bench with their Match Booklet with the starting line-up marked prior to the start of the match.
- 14.5 Authorised persons only permitted in Team Dugout area, i.e. team of eleven (11) players plus five (5) substitutes, (i.e. a total of sixteen (16) players), plus Manager, Coach, assistant Coach & when approved by Management a Physio/Sports Trainer.
- 14.6 At the completion of the game the players are requested to leave the field and dugout areas as quickly as possible to enable the next game to get under way on time.
- 14.7 Players may enter the playing area by the official entry points, adjacent to the official dugout. **NO JUMPING OVER THE FENCE. NO SITTING ON THE DUGOUT WALLS.**
- 14.8 All players will have footwear inspected prior to entry to the playing area by the team captain or manager.
- 14.9 For the duration of the matches all substitute players and team officials are to remain outside the playing area and within the confines of the team dugout. When substitutes take the field they must do so via the official bench. Substitutes must enter and leave the field on the halfway line on near-side to official bench only except Goalkeepers who may substitute from the backline.
- 14.10 Suspended players (Yellow card) will go to an area in front of the official bench. (Not behind the net or outside the field area).
- 14.11 Red Card – a player who receives a Red Card suspension, must immediately leave the venue and will be required to attend a Judiciary Hearing.
- 14.12 Coach restricted to Team Dugout during match. May go into grandstand for better overview if given permission by BWA or Official-in-Charge of match. Coaches not permitted over fence or on field during match except when requested by the Technical Delegate to assist with Injuries.
- 14.13 BWA Officials-in-Charge and/or Umpires have the power to remove unauthorised persons from team dugouts during match, and also have the power to dismiss any person from dugout for misconduct. Reports of such events to be made to BWA Management.
- 14.14 **Please Note:** Players **do not** have a right to warm up time on the playing field. Sufficient time should be available between matches for limited warm up. But all matches must start on time to allow the full program for each day to be completed. Players participating in a match may warm-up along the sideline whilst their game is in progress, but must wear a different coloured shirt to the competing players.

- 14.15 Teams must use designated BWA First Aid Officer unless their club waives that right with their own Physio/Sports Trainer, who must be named and notified to BWA in writing prior to commencing duties with team. First Aid Officers/Sports Trainers/or Managers not permitted on to field until called onto the field by umpires.
- 14.16 During the half-time, team officials and players may leave the field of play/dugouts only with prior permission of the T.D on duty and, in doing so, players must leave their sticks and goalkeeper's their hand protectors, stick and headgear at the bench and must return not less than two minutes before the match is due to be started.
- 14.16 Fines: Breaches of the rules will be reported to Management and may result in a fine and suspension. Further breaches of rules may result in loss of points for team concerned.

## **15. RULING FOR CUP FINALS & FINALS**

No Team is allowed to compete in any Finals unless they are fully financial with the Association. Clubs must check with the BWA Treasurer prior to taking part in any final (Semi/Preliminary/Grand). Breach of this rule will mean forfeiture of the game.

Final matches ending in a draw will be decided on the basis of a "Sudden Death" extra time play off. The number of players participating shall decrease and the rules are as follows:

- 15.1 At the conclusion of playing time as previously determined by BWA Management, there shall be a short break of three (3) minutes. Captains to toss for choice of ball or end to defend.
- 15.2 There shall be three (3) periods of ten (10) minutes each with time outs for injuries, penalty strokes, etc.
- 15.3 Penalty Corners awarded before the end of each time period will be played out until:-
  - a) a goal is scored
  - b) an attacker commits an offence
  - c) the ball travels more than 5 metres outside the circle
  - d) the ball travels outside the circle for the second time
  - e) the ball is played over the back-line and a penalty corner is not awarded
  - f) a defender commits an offence which does not result in another penalty corner
  - g) a penalty stroke is awarded
- 15.4 For the first period of ten (10) minutes, each team shall nominate a maximum of nine (9) players including a goalkeeper – the actual number of players being two (2) less than the number of which concluded the previously-determined playing time. ie. Team numbers shall NOT include any player/s under suspension – Red or Yellow. Temporarily suspended player/s or substitute/s may take the field at end of the suspension time.
- 15.5 After the first period of ten (10) minutes, teams will change ends.
- 15.6 For the second period of ten (10) minutes, two (2) further players are to drop off, leaving a maximum of seven (7) players including a goalkeeper on the field.
- 15.7 After the second period of ten (10) minutes, teams will change ends.
- 15.8 For the third period of ten (10) minutes, two further players are to drop off, leaving a maximum of five (5) players including a goalkeeper on the field.
- 15.9 Normal interchange rules will apply.
- 15.10 The match concludes once the first goal has been scored with the team scoring the goal being declared the winner. ie. Sudden death.

If there is still no result at the conclusion of the three ten (10) minute periods of sudden death play, then a Penalty Stroke Competition will be played. The Penalty Stroke Competition rules are as follows:

## Penalty Stroke Competition (from HQ Rules)

Five (5) Players from each of the two Teams, chosen by their respective Captains from the Players listed on the Team card, but excluding any Player who is under suspension by either the umpire or Technical Officer, shall take part.

The Captains shall choose five (5) Players of their own Team and shall determine the order in which their own Players shall take each penalty stroke against one and the same Goalkeeper of the other side (unless incapacitated)

The Umpires shall choose the goal to be used and toss with the Captains to decide which Team shall appoint one of its five Players to take the first penalty stroke

If no decision is reached after the first series of strokes, a 'sudden death' procedure will operate, consisting of a further series of penalty strokes by the same group of Players, in any sequence. The Team from which a Player has taken the first penalty stroke of a series shall not take the first penalty stroke of the next series.

The first Team to score more goals than their opponents from an equal number of strokes shall be the winner.

The team manager, goalkeepers and nominated stroke takers only may enter the field of play during a penalty stroke competition. All these persons will remain outside the 23 metres area unless a player is authorised by an umpire or technical table official to take or defend a penalty stroke

### 16. Senior Finals Play-off System

#### 16.1 Four (4) Team Semi-Finals

Position on table: 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>.

##### **Week 1 – Semi-final**

Game 1: 1<sup>st</sup> Vs 2<sup>nd</sup>

Game 2: 3<sup>rd</sup> Vs 4<sup>th</sup>

##### **Note**

Winner Game 1 – straight into Grand Final

Loser Game 2 – out of final series

##### **Week 2 – Preliminary Final**

Game 3: Loser Game 1 Vs Winner Game 2

##### **Note**

Winner Game 3 – into Grand Final

Loser Game 3 – out of finals series

##### **Week 3 – Grand Final**

Game 4: Winner Game 1 Vs Winner Game 3

#### 16.2 Five (5) Team Semi-Finals

Position on table: 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>.

##### **Week 1 – Semi-final**

Game 1: 2<sup>nd</sup> Vs 3<sup>rd</sup>

Game 2: 4<sup>th</sup> Vs 5<sup>th</sup>

##### **Note**

1<sup>st</sup> – straight through to next round

Loser Game 2 – out of final series

##### **Week 2 – Semi-final**

Game 3: 1<sup>st</sup> Vs Winner Game 1

Game 4: Loser Game 1 Vs Winner Game 2

##### **Note**

Winner Game 3 – straight into Grand Final

Loser Game 4 – out of finals series

##### **Week 3 – Preliminary Final**

Game 5: Loser Game 3 Vs Winner Game 4

##### **Note**

Loser Game 5 – out of finals series

##### **Week 4 – Grand Final**

Winner Game 3 Vs Winner Game 5